**Protocol of 1st Team Meeting – Object Oriented Analysis and Design – Semester 3**

Group Project: “Implementation of a Software Solution for a ‘temp agency’”

Date: 27.10.2021 Start: 10:15

Attendees: Jack Dargan, Joseph Donnellan, Leo Destaney, Rene Dralle

**Topic 1**: **Organizational**

Deadlines – 26th November – Part 1  
Goal: Use Cases and Classes as well as packaging and class outlined and agreed on, until the 10th of November. Diagrams and other pages required done by 14th of November, ready for last review and upload.

Week 11 – 10th of December – Part 2  
Goal:   
17th of November having all class-skeletons as in the diagram.  
1st of December being done with the programming.  
– leaves 9 days for bug-fixing and troubleshooting

Defense: Monday 13th of December – 12:00pm

# Topic 2: Identifying key abilities

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|  | + | **-** |
| Rene | Organization, Reporting, Java | PHP, Design |
| Leo | Developing Experience, Programming Proficient | Reporting |
| Jack | Good overall understanding of Programming and Development | Interconnection of the system-parts |
| Joseph | Networks and Design | Development |

# Topic 3: Assigning the Topics

Will be determined in next meeting with all team-members present.

# Topic 4: Standardization of the Workflow

Slack and GitHub as main collaboration tools; the rest to be determined during next meeting.

# Topic 5: Possible Problems

- Need to change the diagram may come up, resulting in unexpected extra work.  
 Keeping the diagram up to date will mitigate this risk.  
- Unfamiliarity with the collaboration tools may result in a hindered workflow.  
 How to for GitHub and Slack on Discord and per mail as read-up gives the know how.

# Topic 6: Next Meeting

Monday 25th of October in OOAD Lab

# Finished at: 11:17